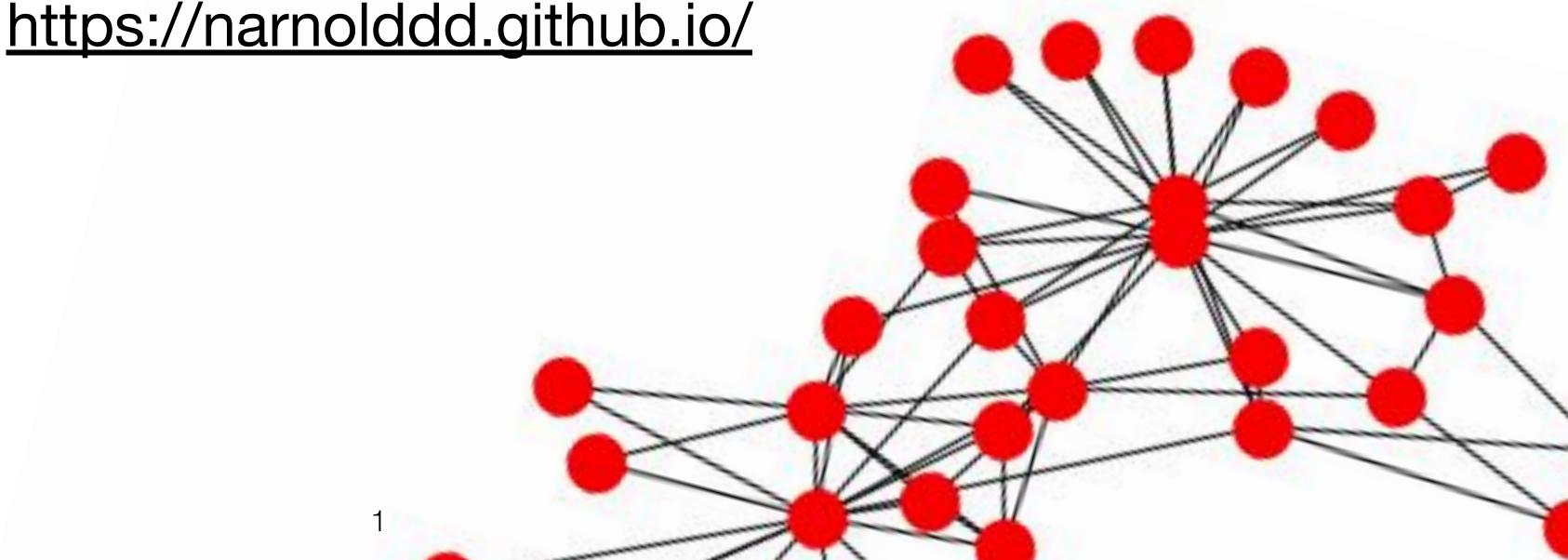
DMSN Tutorial 2: Small Worlds and Weak Ties

Naomi Arnold

Morning all! The session will start at 9:05, see you

soon! :-)

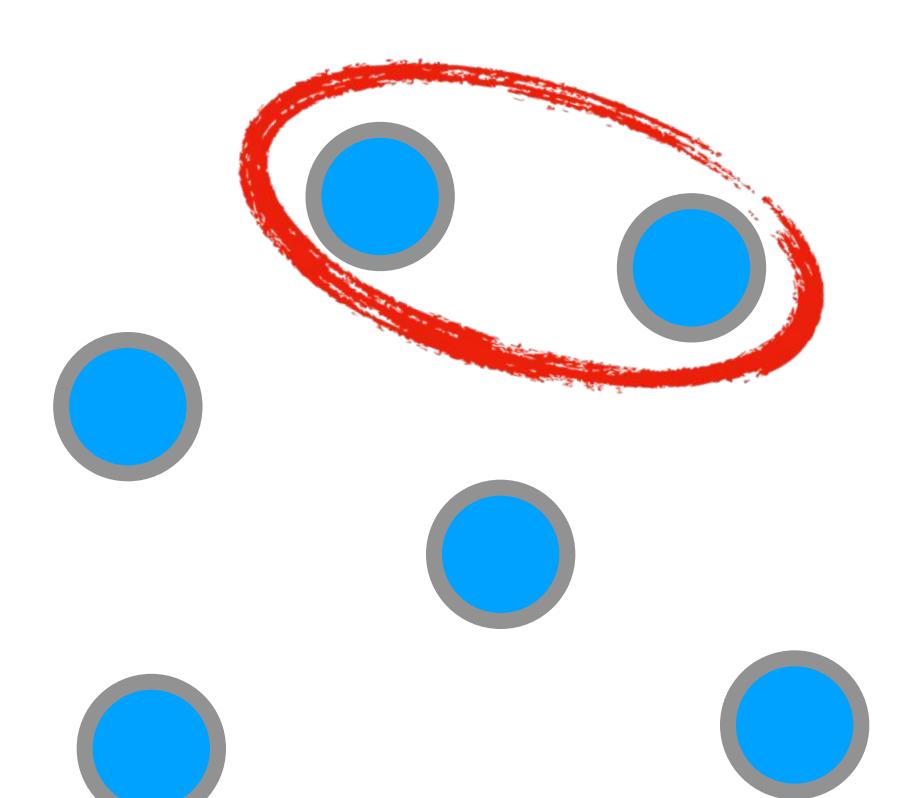


In this tutorial:

- Recap on real networks vs random graphs
- Experiment with Watts-Strogatz model
- Understand the role that weak ties play in networks

Real vs Random Networks

Erdos-Renyi G(n,p) Model



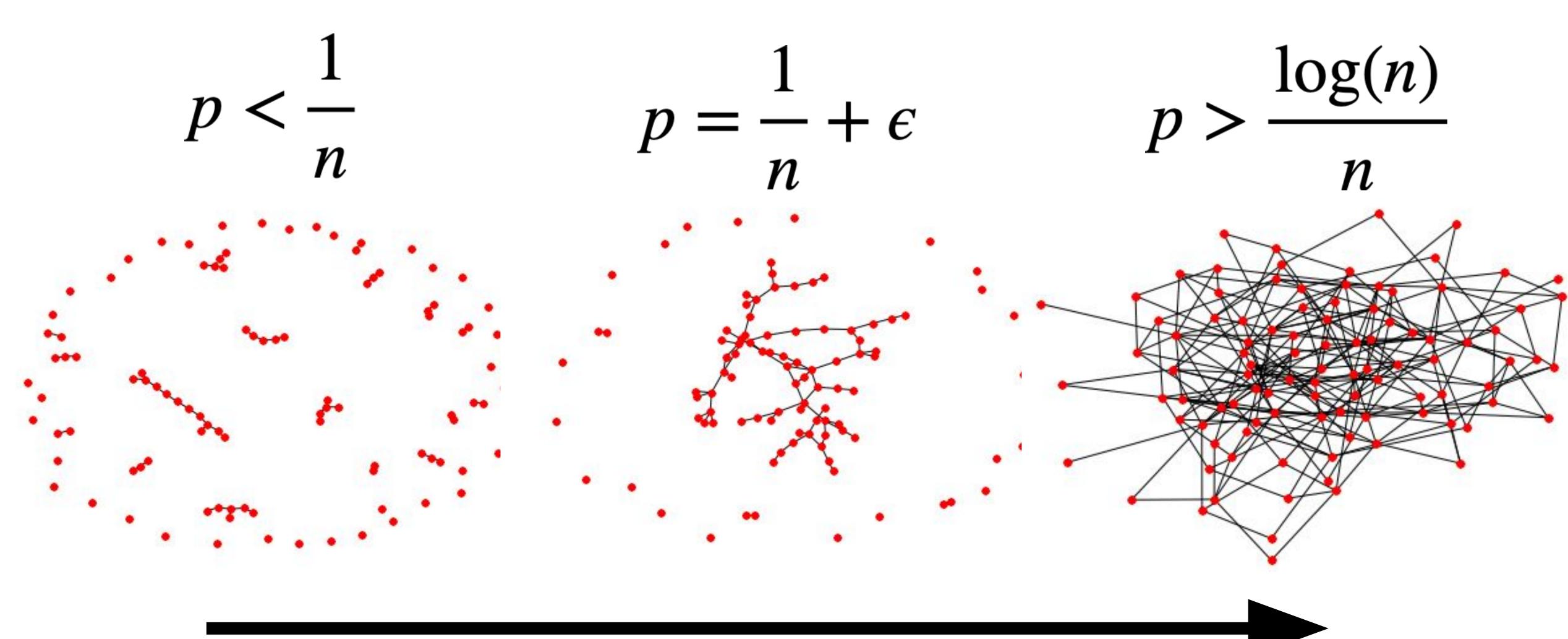
1. Start with an empty graph of **n** nodes

2. "Coin" with head probability p

3. For each pair of nodes, do a coin toss. If heads, draw an edge between them. If not, move on.

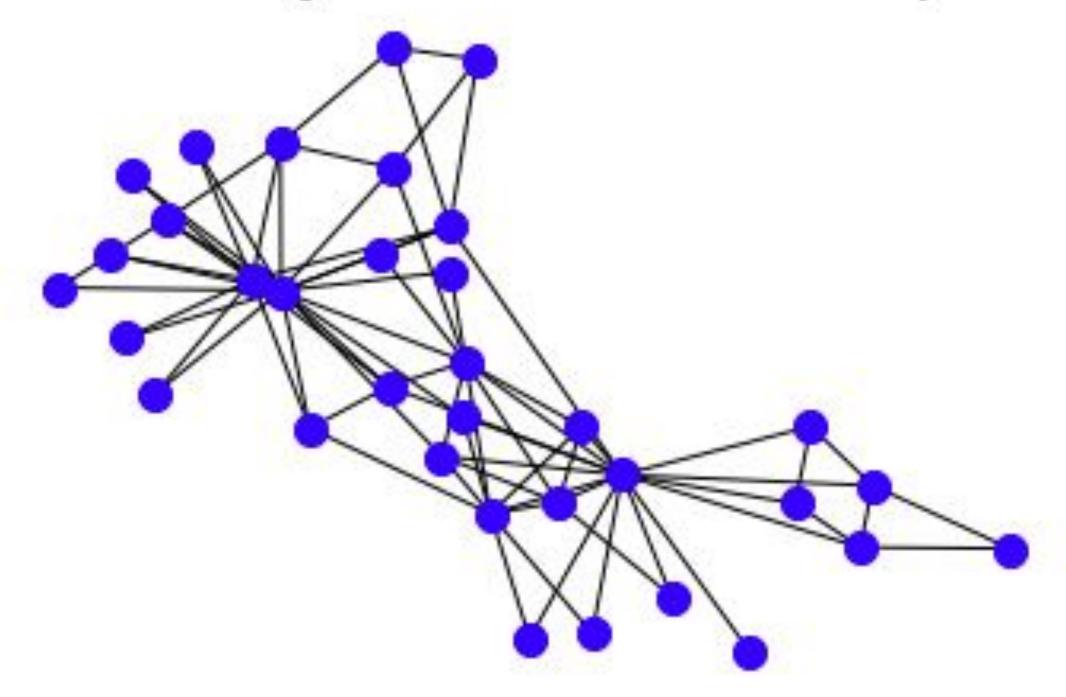


Erdos-Renyi G(n,p) model



Random Graphs vs Real Networks

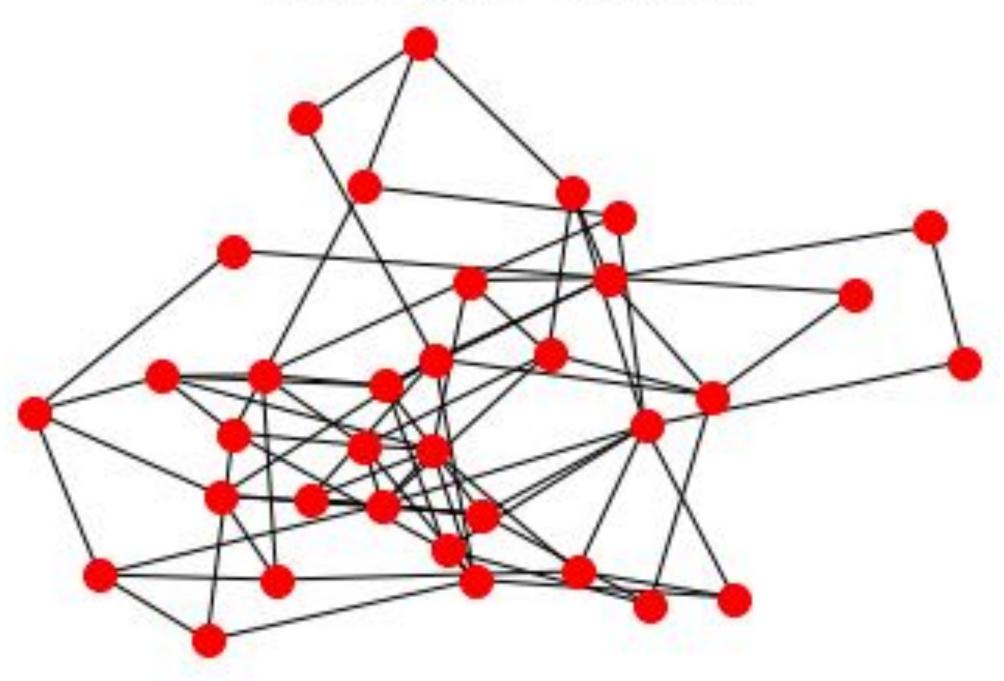
Zachary's Karate Club Graph



Apparent community structure

Some high degree 'hubs'

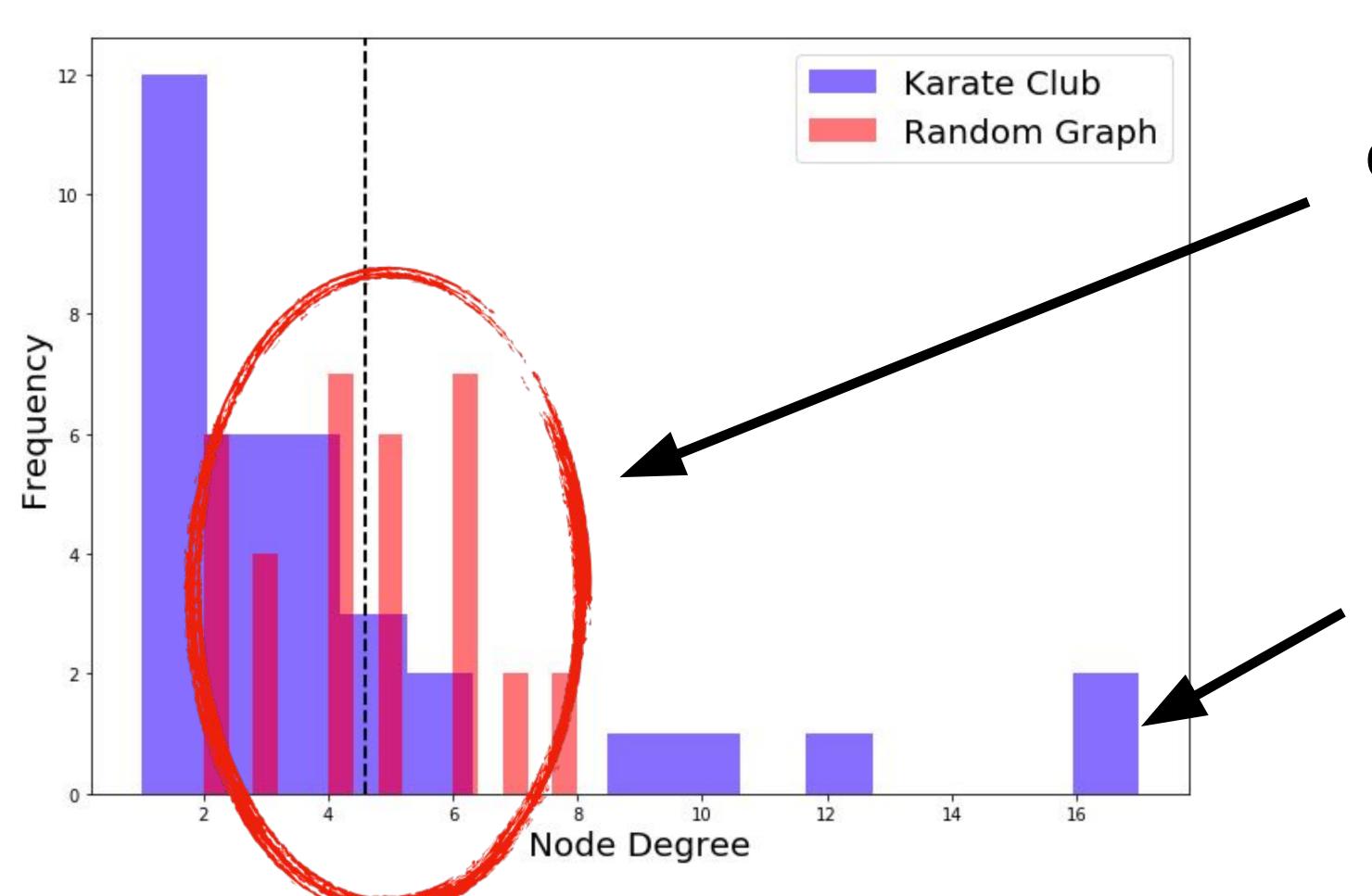
Random Graph



No community structure. "Blob"

Nodes of similar degree

Random Graphs vs Real Networks: Degree

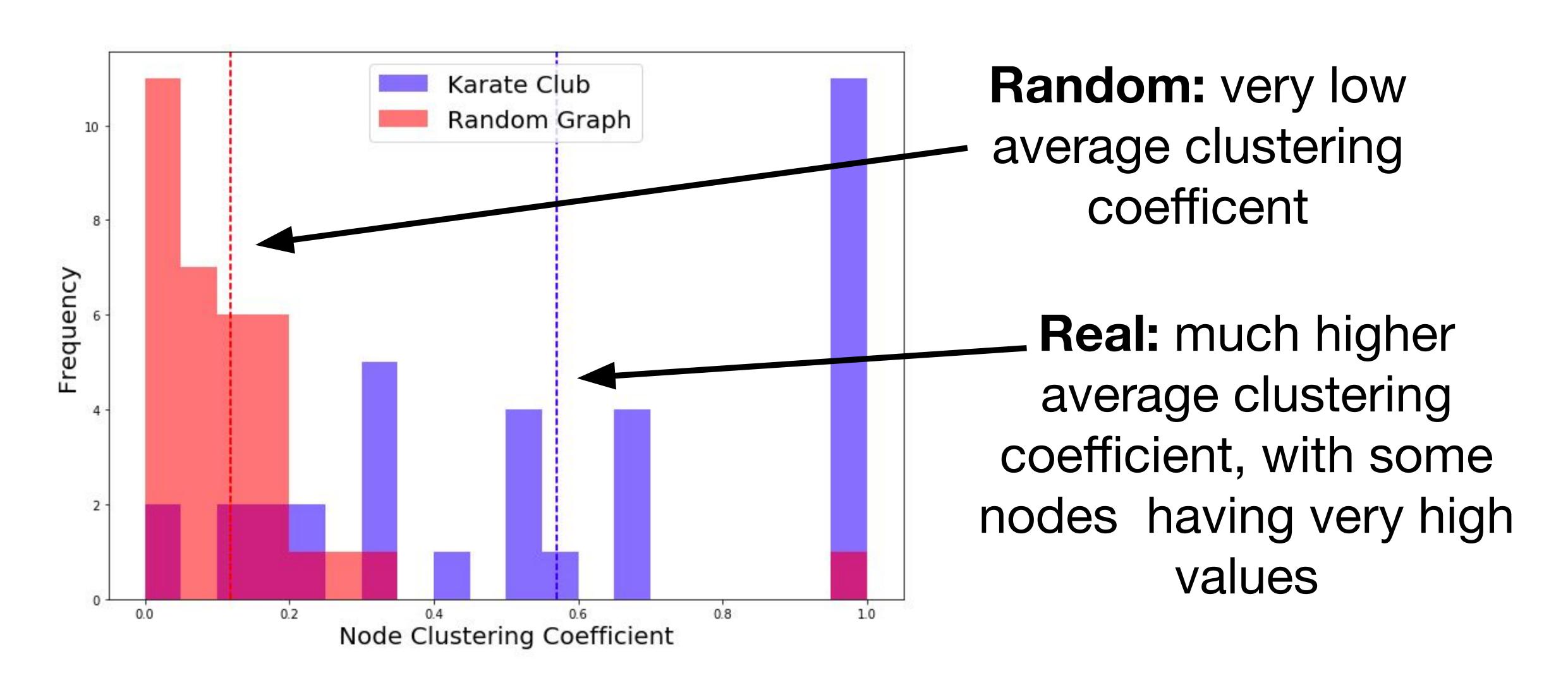


Random: node degrees all clustered round the average value

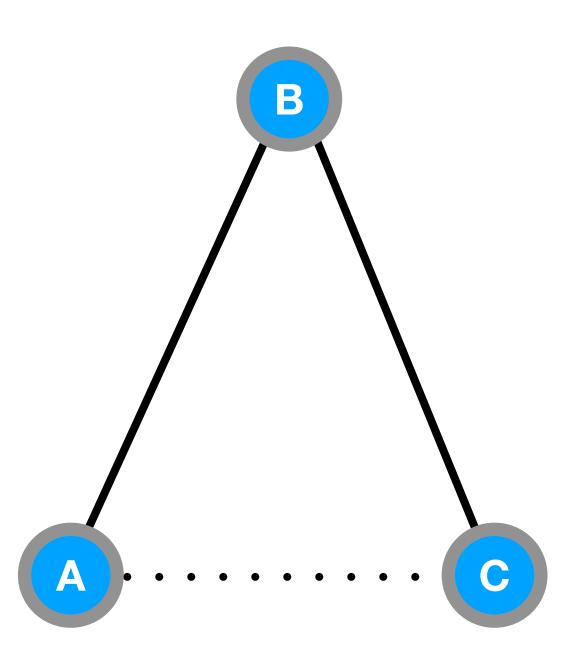
Real: "heavy tailed"

— small number of high degree nodes, large number of low degree nodes

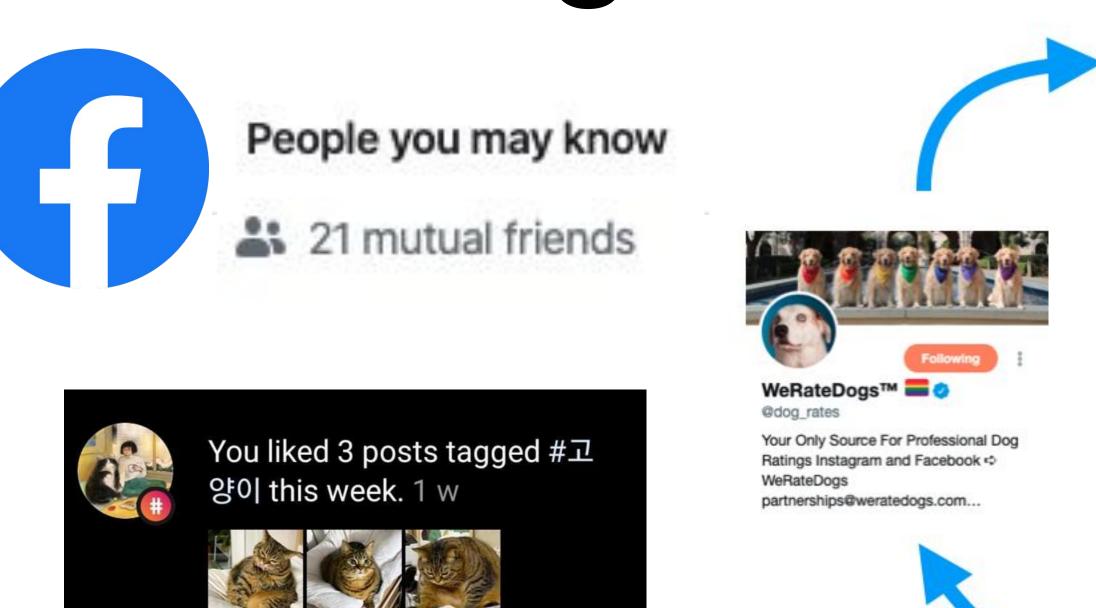
Random Graphs vs Real Networks: Clustering



Why is the clustering of real networks so high?

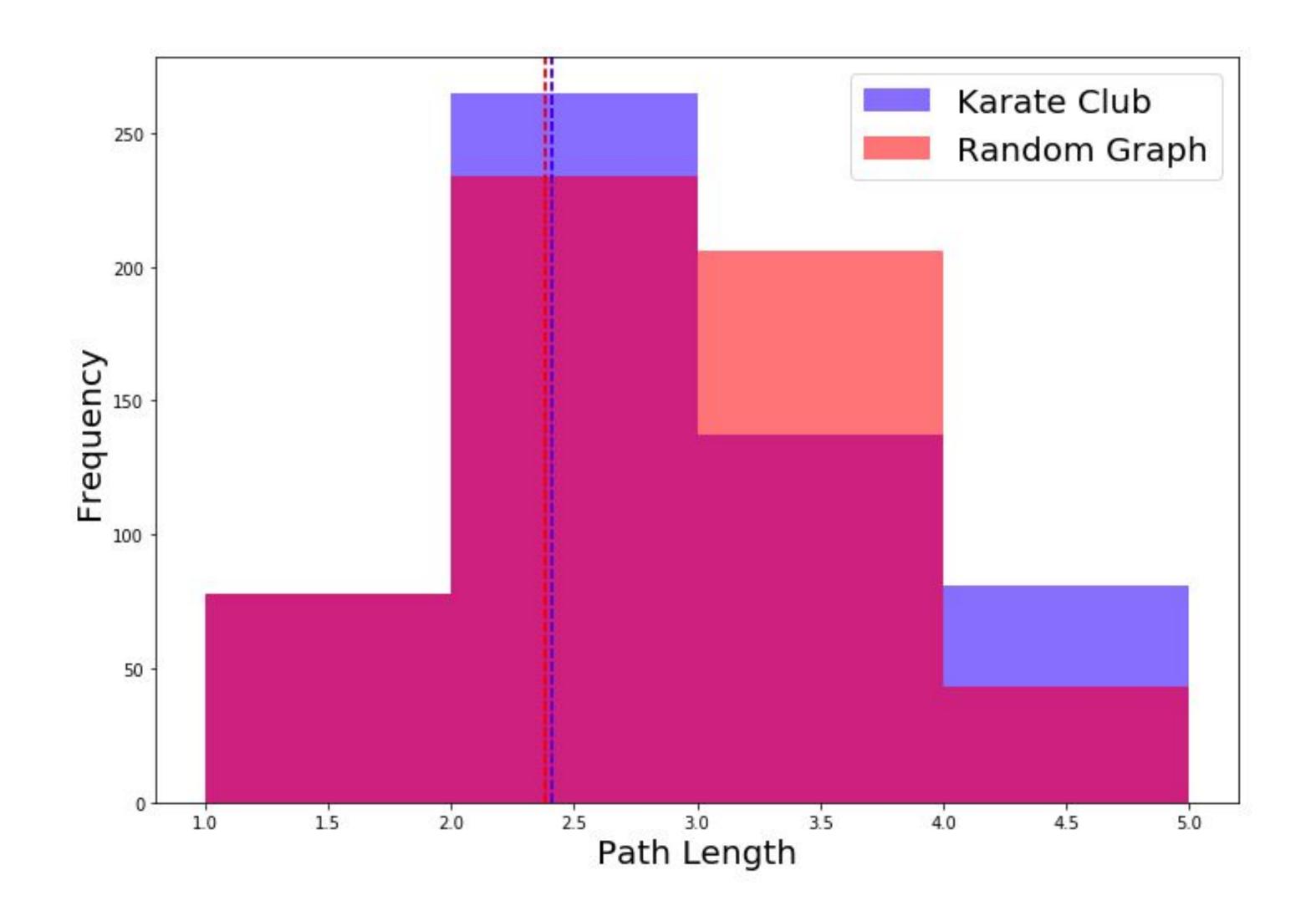


Real life friendship introduction (strong triadic closure)

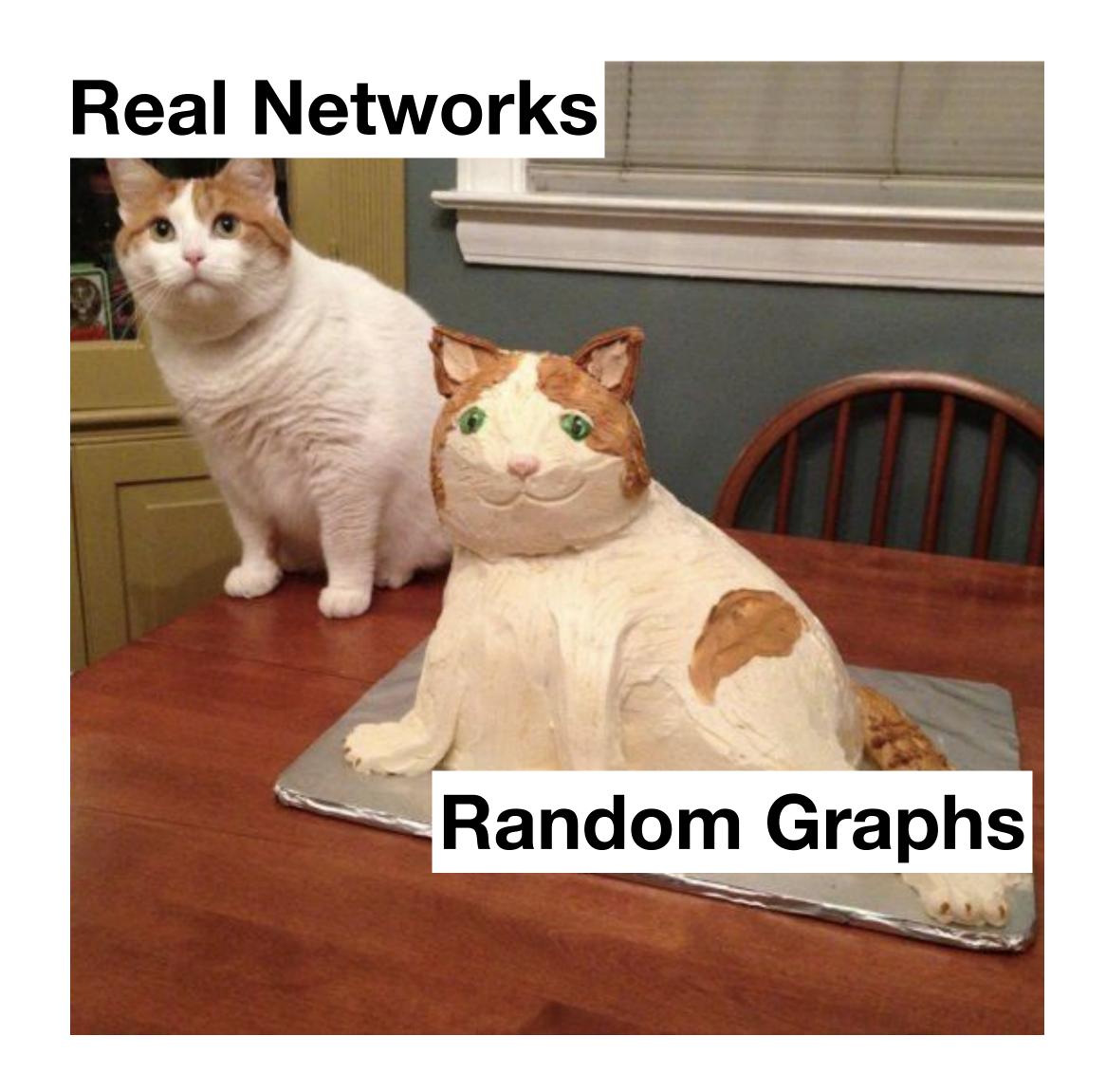


Online, this is "baked in" by friend/follow recommendation algorithms

Random Graphs vs Real Networks: Paths



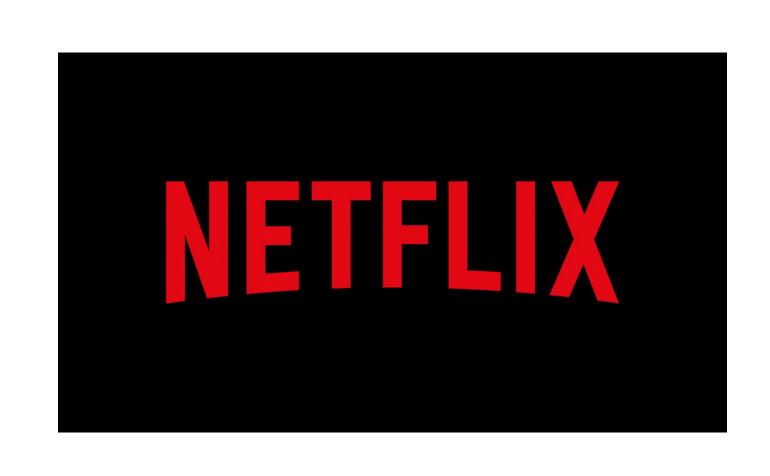
Fairly spot on with almost the same average path length for each!



Are short path lengths unusual?

- If everyone in the world had 100 friends:
- My number of friends would be 100
- ... friends of friends could be $100 \times 100 = 10,000$
- ... friends of friends of friends could be $100 \times 100 \times 100 = 1,000,000$
- With only 3 hops, already can reach 1 million people

Short path lengths can be a good thing



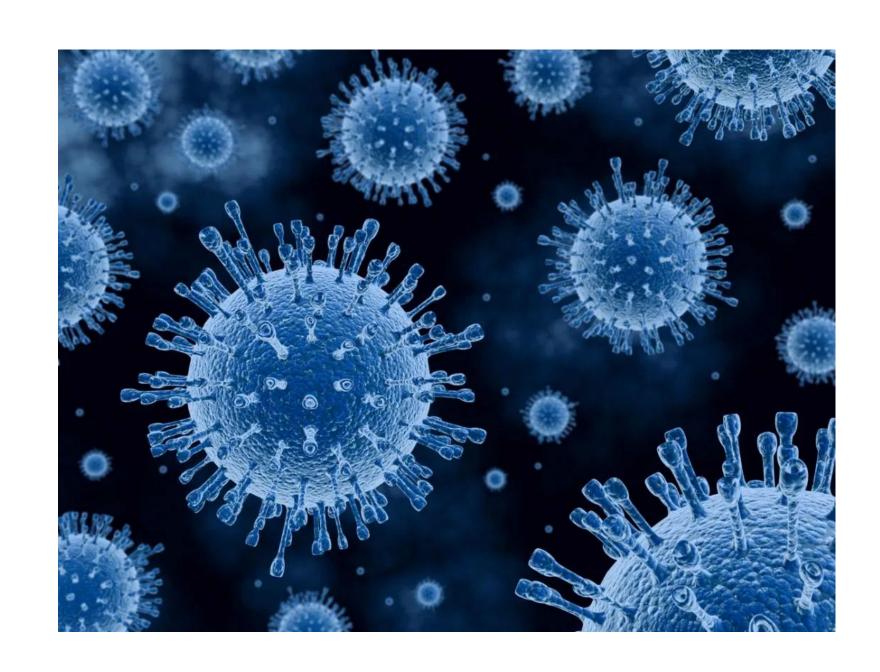


Quick, efficient distribution of content

Discovering/spreading Quick* travel across important information

airport network

Short path lengths can be a bad thing



Epidemics can potentially spread very far very quickly



Fake news or misinformation can quickly be propagated

Other real-world networks

| Network | Size | $\langle k \rangle$ | l | Prand | C | C_{rand} | Reference | Nr. |
|--------------------------|-----------|---------------------|----------|-----------|----------|----------------------|---|-----|
| WWW, site level, undir. | 153 127 | 35.21 | 3.1 | 3.35 | 0.1078 | 0.00023 | Adamic, 1999 | 1 |
| Internet, domain level | 3015-6209 | 3.52-4.11 | 3.7–3.76 | 6.36-6.18 | 0.18-0.3 | 0.001 | Yook et al., 2001a, Pastor-Satorras et al., 2001 | 2 |
| Movie actors | 225 226 | 61 | 3.65 | 2.99 | 0.79 | 0.00027 | Watts and Strogatz, 1998 | 3 |
| LANL co-authorship | 52 909 | 9.7 | 5.9 | 4.79 | 0.43 | 1.8×10^{-4} | Newman, 2001a, 2001b, 2001c | 4 |
| MEDLINE co-authorship | 1 520 251 | 18.1 | 4.6 | 4.91 | 0.066 | 1.1×10^{-5} | Newman, 2001a, 2001b, 2001c | 5 |
| SPIRES co-authorship | 56 627 | 173 | 4.0 | 2.12 | 0.726 | 0.003 | Newman, 2001a, 2001b, 2001c | 6 |
| NCSTRL co-authorship | 11 994 | 3.59 | 9.7 | 7.34 | 0.496 | 3×10^{-4} | Newman, 2001a, 2001b, 2001c | 7 |
| Math. co-authorship | 70 975 | 3.9 | 9.5 | 8.2 | 0.59 | 5.4×10^{-5} | Barabási et al., 2001 | 8 |
| Neurosci. co-authorship | 209 293 | 11.5 | 6 | 5.01 | 0.76 | 5.5×10^{-5} | Barabási et al., 2001 | 9 |
| E. coli, substrate graph | 282 | 7.35 | 2.9 | 3.04 | 0.32 | 0.026 | Wagner and Fell, 2000 | 10 |
| E. coli, reaction graph | 315 | 28.3 | 2.62 | 1.98 | 0.59 | 0.09 | Wagner and Fell, 2000 | 11 |
| Ythan estuary food web | 134 | 8.7 | 2.43 | 2.26 | 0.22 | 0.06 | Montoya and Solé, 2000 | 12 |
| Silwood Park food web | 154 | 4.75 | 3.40 | 3.23 | 0.15 | 0.03 | Montoya and Solé, 2000 | 13 |
| Words, co-occurrence | 460.902 | 70.13 | 2.67 | 3.03 | 0.437 | 0.0001 | Ferrer i Cancho and Solé, 2001 | 14 |
| Words, synonyms | 22311 | 13.48 | 4.5 | 3.84 | 0.7 | 0.0006 | Yook et al., 2001b | 15 |
| Power grid | 4941 | 2.67 | 18.7 | 12.4 | 0.08 | 0.005 | Watts and Strogatz, 1998 | 16 |
| C. Elegans | 282 | 14 | 2.65 | 2.25 | 0.28 | 0.05 | Watts and Strogatz, 1998 | 17 |

Random: very good at path lengths

But bad at clustering!

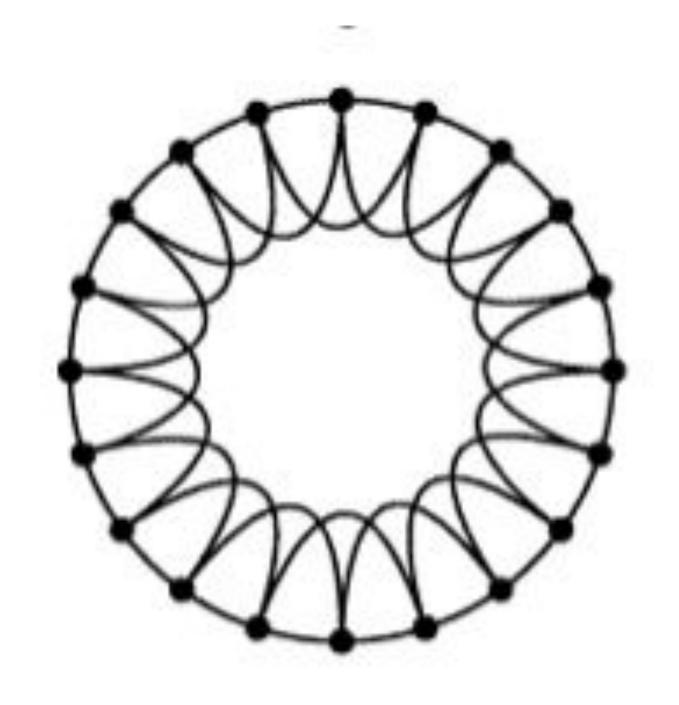
Summary: Random Graphs vs Real Networks

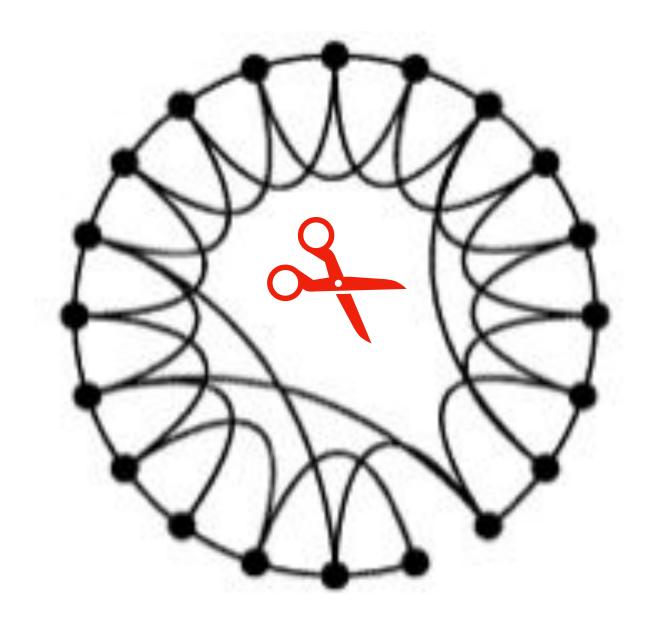
| | Real Social Networks | Random Graphs | ? |
|------------------------|---|--|---|
| Degree Distribution | Heavy Tailed (most nodes have low degree, few with high degree) | Light tailed (all nodes have close to the average degree) | ? |
| Clustering Coefficient | High | Low | ? |
| Path Lengths | Low | Low | ? |
| Communities? | Yes | No | ? |

Questions so far?

Watts and Strogatz: "Can we keep the short path lengths of random graphs but have higher clustering?"

The model





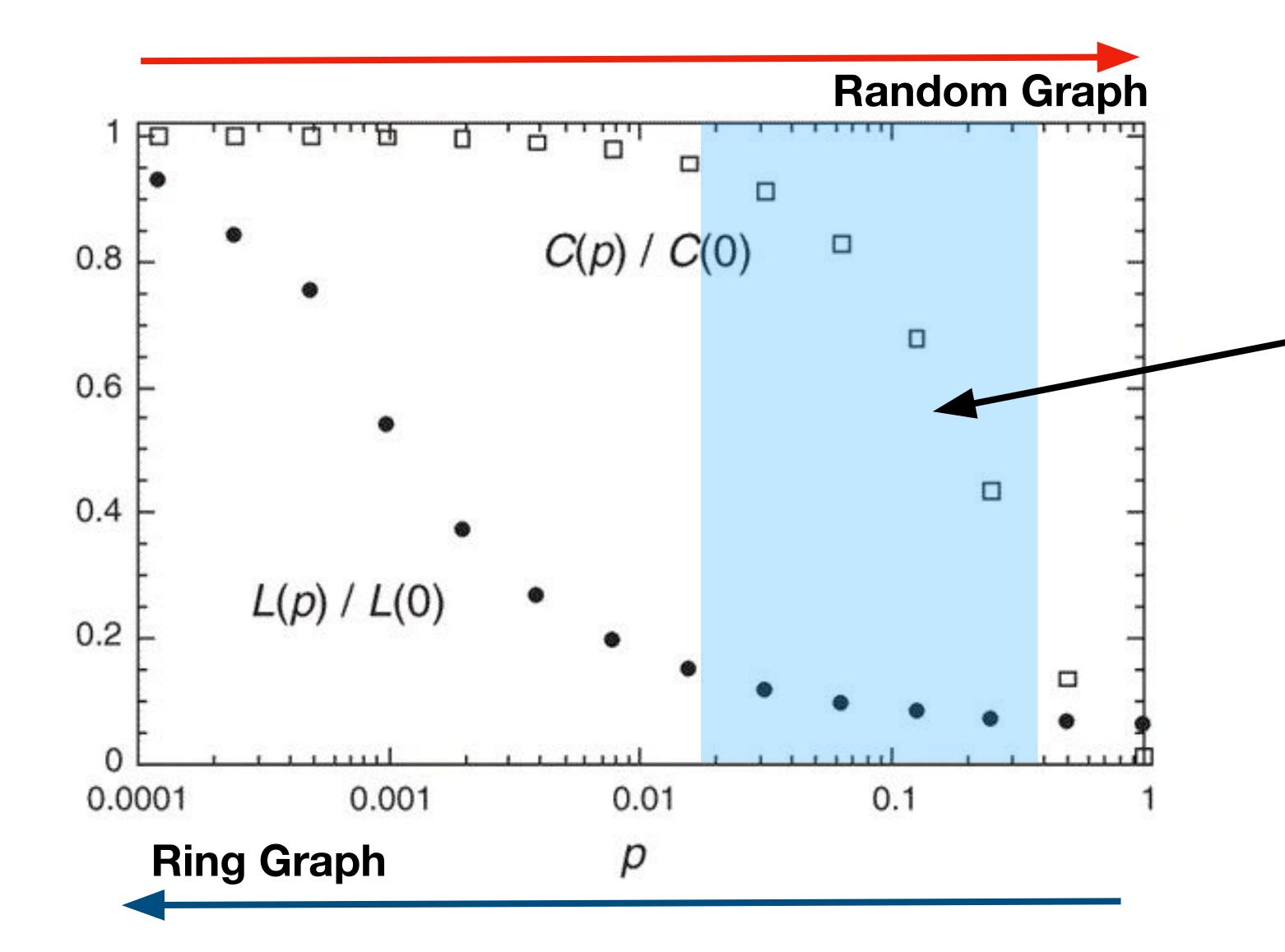


Start with a ring graph where each node is connected to the k nodes closest to it. This has a high clustering coefficient.

For each node and attached edge, with probability **p**, reconnect it to a randomly chosen node, otherwise leave alone.

When **p** is very high, this looks like a **random graph** again

Finding the happy medium



Zone where we have both high clustering and low average path length

"Goldilocks zone"



Graph models so far

| | Real Social Networks | Random Graphs | Watts-Strogatz | |
|------------------------|---|---------------|--|--|
| Degree Distribution | Heavy Tailed (most nodes have low degree, few with high degree) | | Light tailed (all nodes have close to the average degree) | |
| Clustering Coefficient | High | Low | High | |
| Path Lengths | Low | Low | Low | |
| Communities? | Yes | No | No | |

Tie Strength and Weak Ties

Tie strength "combination of the amount of time, the emotional intensity, the intimacy (mutual confiding) and reciprocal services which

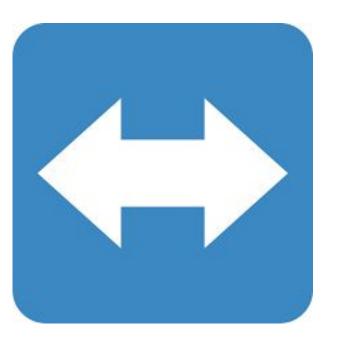
characterize the tie"

Granovetter, 1973

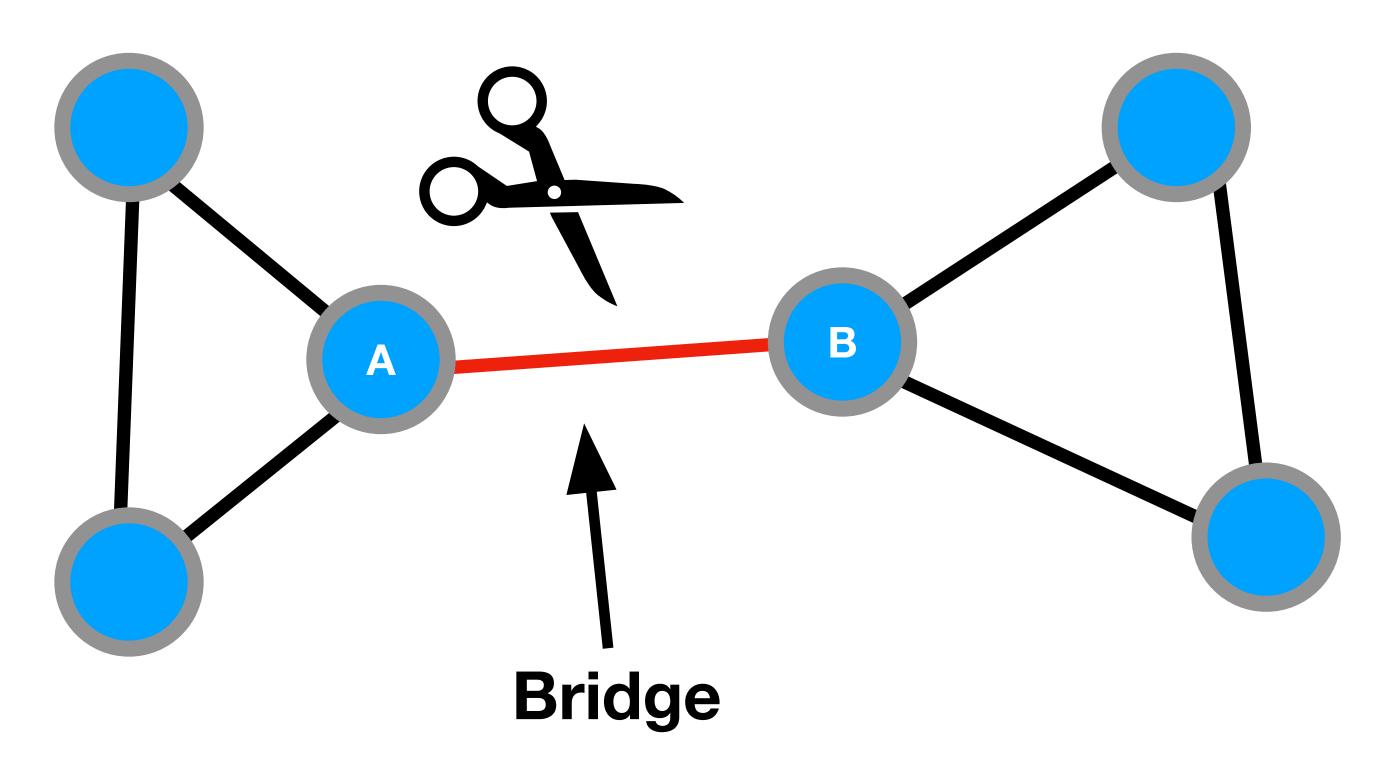








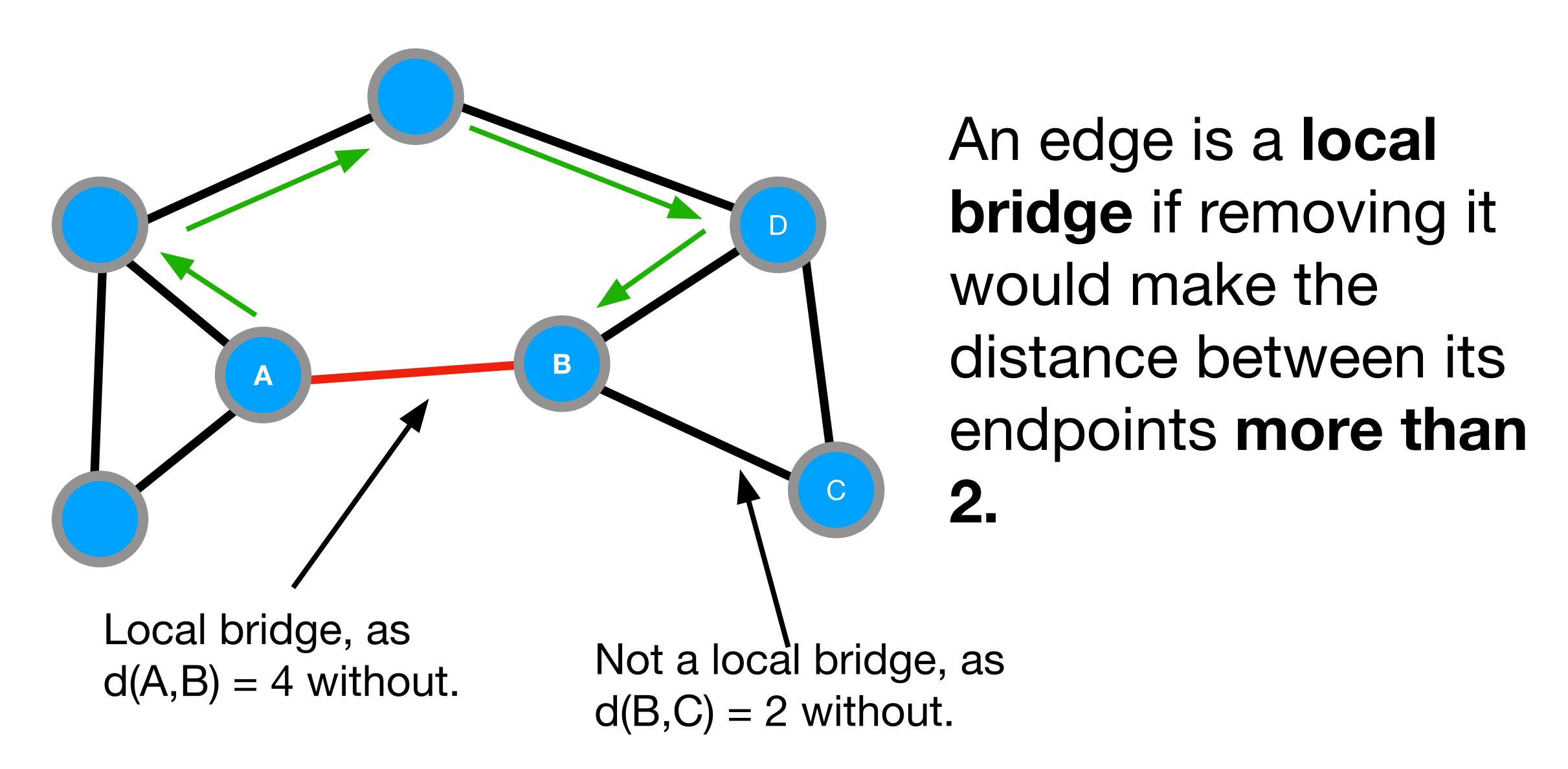
Weak ties: Bridges



One example of a weak tie is a **bridge**. A bridge is an edge which, if removed, would **disconnect** the network.

Fairly rare in big networks, as could be catastrophic

Weak ties: Local Bridge



A network measure of tie strength: Neighbourhood Overlap

Given an Edge, the overlap is:



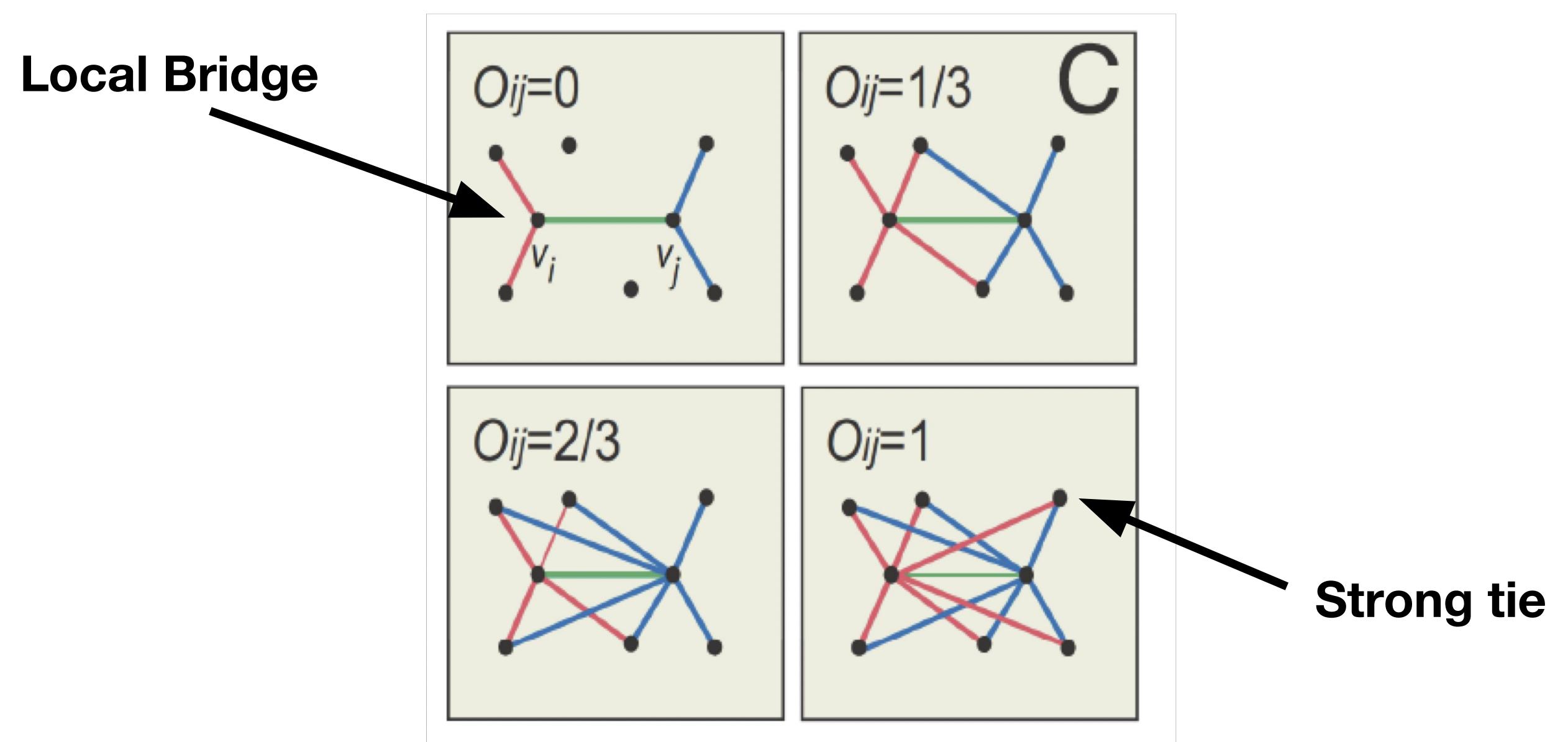
Number of nodes who are neighbours of both A and B

Number of nodes who are neighbours of at least A or B

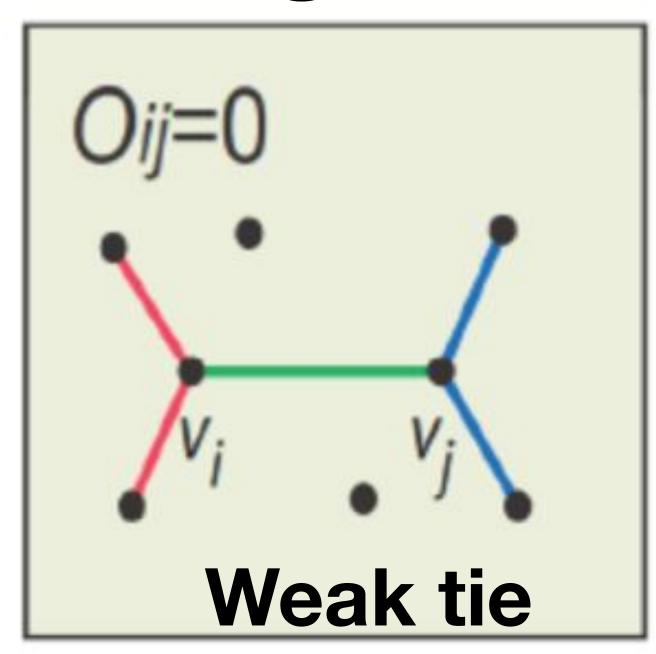
$$= \frac{|N(A) \cap N(B)|}{|N(A) \cup N(B)|}$$

(If you enjoy set notation!)

Examples

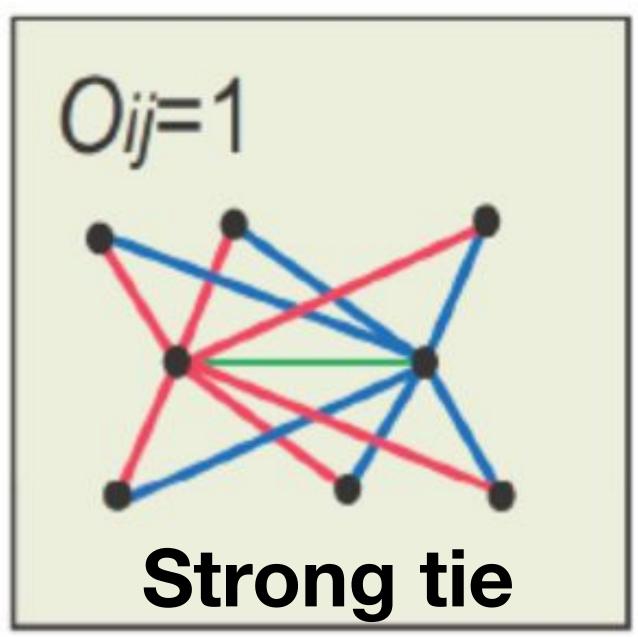


Significance of weak ties



May be the only (short) path between two communities

Important target for epidemic prevention

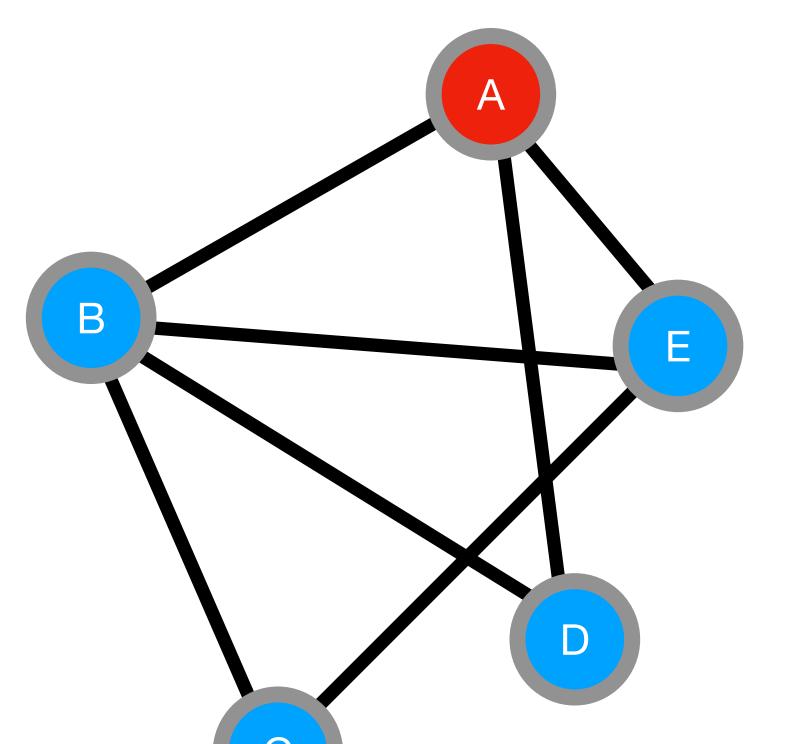


Strong ties **redundant** for information spread

Harder to **stop spread** of information/epidemic among densely connected graphs

Thanks for listening! What are your questions?

Recap: Node Clustering Coefficient



- 1. "Zoom in" on A's neighbourhood and forget anything else.
- 2. Calculate the **bottom** of the fraction as 0.5* k(A)*(k(A) 1)
- 3. Count the **pairs of neighbours** of A that are connected

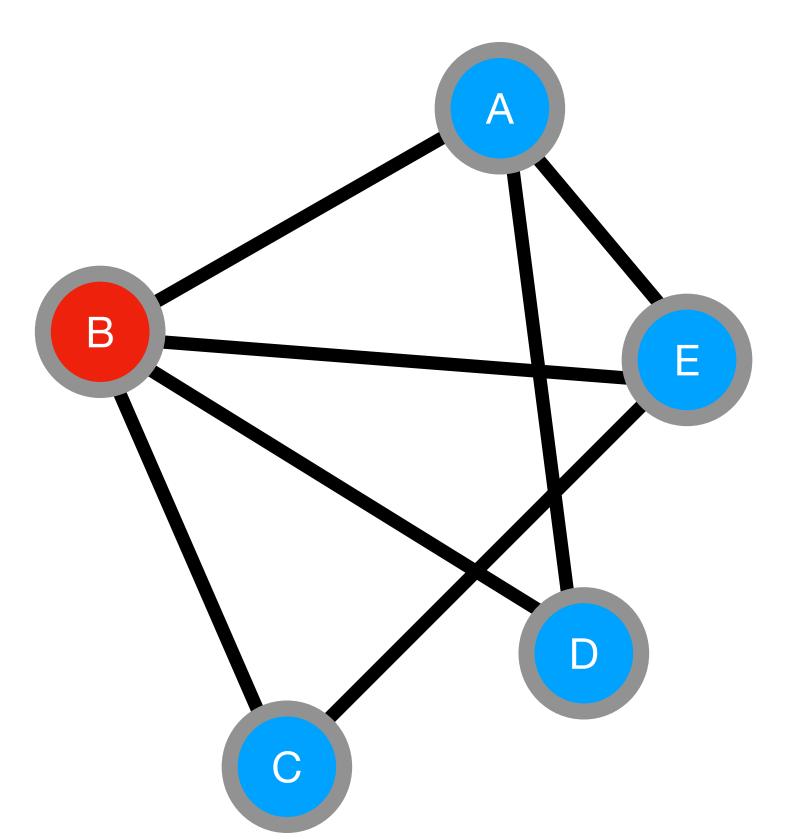
$$N(A) = \{B, D, E\}$$

$$k(\Delta) = 3$$

$$0.5*k(A)*(k(A) -1) = 0.5*3*2=3$$

Pairs of connected neighbours: (B,E), (B,D)

Recap: Node Clustering Coefficient



$$N(B) = \{A, E, D, C\}$$

$$k(B) = 4$$

$$0.5*k(B)*(k(B)-1) = 0.5*4*3 = 6$$

Pairs of connected neighbours of B:

(A,E), (A,D), (C,E)